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Projet ANR Vlasix

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1 Introduction-Motivations

2 Refinement filters and scaling functions

3 Mass conservation issues

4 Numerical experiments

Vlasov-Poisson equations

Distribution function $f : \mathbb{R}^{2d+1} \to \mathbb{R}_+, (t, \mathbf{x}, \mathbf{v}) \mapsto f(t, \mathbf{x}, \mathbf{v})$ $\partial_t f + \mathbf{v} \cdot \nabla_{\mathbf{x}} f + F(t, \mathbf{x}) \cdot \nabla_{\mathbf{v}} f = 0$ (1)

with

$$F(t,\mathbf{x}) = \pm \nabla_{\mathbf{x}} \phi(t,\mathbf{x}), \qquad (2)$$

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$$\Delta_{\mathbf{x}}\phi(t,\mathbf{x}) = \int_{\mathbf{v}\in\mathbb{R}^d} f(t,\mathbf{x},\mathbf{v})d\,\mathbf{v} - \int_{\mathbf{x},\mathbf{v}\in\mathbb{R}^d} f(t,\mathbf{x},\mathbf{v})d\,\mathbf{v}\,d\mathbf{x}.$$
 (3)





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Collision of two Plummer : 3D-3V, 3D-view



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Cut in phase space

512⁶ uniform grid equivalent accuracy



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Collision of two Plummer : 3D-3V

for $t \in [0, 21.7]$, number of time steps : 695 max number of points : 3,000,000,000 (on Curie supercomputer at IDRIS, Extra Large Node with 512 GB main memory).



conservations

point storage efficiency

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Application to plasma physics : Bump-on-Tail in 1D-1V

Simulation box : $(x, v) \in [-\frac{10}{3}\pi, \frac{10}{3}\pi] \times [-10, 10]$

Initial condition Bump-on-Tail :

$$f_0(x,v) = \left(\frac{0.9}{\sqrt{2\pi}}e^{-\frac{v^2}{2}} + \frac{0.2}{\sqrt{2\pi}}e^{-4(v-4.5)^2}\right).$$

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1D-1V



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1D-1V



Figure: Plots of the maximum absolute value of the field E for two instances of the bump-on-tail instability : with an uniform grid and with an AMR grid.

1D-1V



Figure: Relative variations $(\Delta f/f)$ for the mass, the total energy and the maximum value of the distribution function. These should remain constant. For visualization purpose, the mass variation was multiplied by ten.

1D-1V



Figure: Variation of the kinetic (Ec) and potential (Ep) energies. The kinetic energy was vertically shifted by -23.

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Compact AMR schemes for Conservation Laws — Refinement filters and scaling functions

Refinement filter

each refinement scheme issues a scaling function

$$\varphi\left(\frac{x}{2}\right) = \sum_{k \in \mathbb{Z}} a_k \varphi(x-k)$$

with $\sum_{k\in\mathbb{Z}}a_k=2$.



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Gradation and compacity

- Key element of the refinement algorithms : an element can become active only if its parents (the elements from which it is interpolated) are already active. Hence the notion of gradation.
- The more non zero *a_k* the larger the **gradation margin**, the needed memory and the complexity. Critical in many dimensions.
- It is possible to apply finite difference schemes to elements of the same level (identical elements).
- Interest of the interpolet scaling functions : many zero coefficients, easy to pass an element from a level to an other level since it corresponds to a point value.

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Special filters

Finite volume elements

$$\overline{\varphi}\left(\frac{x}{2}\right) = \sum_{k\in\mathbb{Z}} b_k \overline{\varphi}(x-k)$$

with orall k
eq 0, $b_{2k}+b_{2k+1}=0$, and $b_0=b_1=1$ if symmetry

Interpolet scaling functions

$$\dot{\varphi}\left(rac{x}{2}
ight) = \sum_{k\in\mathbb{Z}} a_k \dot{\varphi}(x-k)$$

with $a_0 = 1$ and $\forall k \neq 0$, $a_{2k} = 0$ (lots of gaps)

Any finite volume scaling function derives from an interpolet scaling function :

Interpolets are much smoother than finite volume scaling functions.

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Finite volume scaling functions



Scaling functions φ corresponding to the finite volume schemes.

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Interpolets : finite difference scaling functions



Scaling functions φ corresponding to the finite difference schemes.

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Comparison between these two types



Mass calculation in AMR

Two instances when the mass $M = \int_{\Omega} u(x) dx$ is affected by the AMR scheme :

- when the grid changes : refined or coarsed.
- when solving the conservation law

$$\partial_t u + \nabla \cdot f(u, x) = 0$$

in the non uniform grid : $u_n \rightarrow u_{n+1}$.

In the case of the finite volumes, the volume of an element depends exclusively from its level and from the fact of being a leaf of not.

In the other cases, it depends on which descendents are activated.

Applying a wavelet transform concentrates all the mass on the coarsest level. It allows to modify the grid safely.

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Advection and fluxes

For the finite volumes, we have to compute the fluxes F = f(u, x) along the the surface S in the conservation law $\partial_t + \nabla \cdot f(u, x) = 0$.



then

$$du = \frac{F_g - F_d}{V} s \, dt$$

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Interest : as the F_g of C_1 equals the F_d of C_0 , the mass is strictly conserved.

Making the scheme conservative

Let $(x_i, \ell_i)_i$ be a set of elements (points,weights) containing the information (u_i) subject to a conservative equation $\partial_t u - \partial_x u = 0$. We approximate the term $\partial_x u$ by a finite difference formula at order p_i :

$$(\partial_{\mathbf{x}} u)_i \sim \delta u_i = \frac{1}{\ell_i} \sum_j \alpha_{ij} u_j.$$

We can compute the flux going outside the element (x_j, ℓ_j) :

$$F_j = \left(\sum_i \alpha_{ij}\right) u_j.$$

These fluxes should be zero.

If it is not the case we substract them introducing correcting terms in some of the (α_{ij}) stencils :

$$(\partial_{\mathbf{x}} u)_{i_{\mathbf{0}}} \sim \delta u_{i_{\mathbf{0}}} = \frac{1}{\ell_{i_{\mathbf{0}}}} \left(\sum_{j} \alpha_{i_{\mathbf{0}}j} u_{j} - \sum_{j} F_{j} \right) = \frac{1}{\ell_{i_{\mathbf{0}}}} \sum_{j} \left(\alpha_{i_{\mathbf{0}}j} - \sum_{i} \alpha_{ij} \right) u_{j}.$$

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Points with volumes

Using the refinement scheme for 4th order interpolet we derive the following 'volumes' for the points

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Tranport in 1D



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Spectrum of the discrete operator : eighenvalues λ

A *u* is our discrete approximation of $\partial_x u$, $\lambda \in \mathbb{C}$ are the eighenvalues of A.

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No change in the error



Error at four instances: L, 2L, 3L and 4L

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Total mass variation during time



Mass without correction (left) and with correction (right) The mass conservation is ok now

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Conclusion–Perspectives

Conclusion :

- application of finite volume principles in interpolant AMR,
- application of wavelet constructions through the considerations on scaling functions,
- 6D simulations demand a lot of memory, we pass from 100,000 to 300,000 the number of points necessary for a local refinement.

Perspectives :

- finish to implement the 6D code with these improvements,
- as soon as the numerical scheme is validated, implement a MPI parallelisation,
- test other schemes, lagrangian, Galekin discontinuous, *cf* Eric Madaule's PhD.

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